



### Water Cycle game

Recommended for students in Grades 3 – Year 8, this activity can be used to reinforce or reintroduce understanding of the water cycle. Students participate in a water cycle simulation to find out the complexity of water droplet movement. A large clear room or outdoor area is recommended.

### **Curriculum connections**

A change of state between solid and liquid can be caused by adding or removing heat (VCSSU059)

Science knowledge helps people to understand the effects of their actions (VCSSU056)

Solids, liquids and gases behave in different ways and have observable properties that help to classify them (VCSSU076)

Changes to materials can be reversible, including melting, freezing, evaporating, or irreversible, including burning and rusting (VCSSU077)

Water is an important resource that cycles through the environment (VCSSU101)

Classification of environmental resources and the forms that water takes as a resource (VCGGK105)

Ways that flows of water connect places as they move through the environment and the ways this affects places (VCGGK106)

### **Background notes for teachers**

The water cycle describes how water moves between the atmosphere, hydrosphere and lithosphere (air, water and ground). Water is the only substance that exists naturally in all three states (solid, liquid and gas). Water is made up of molecules with two hydrogen and one oxygen atoms – it is sometimes referred to as the Mickey Mouse molecule; Mickey's head is the oxygen atom and his 2 ears are the hydrogen atoms. Water precipitates (falls as rain, sleet, snow or hail) and accumulates in rivers, lakes, oceans, soil or underground. In plants, the movement of water from the roots into the stem and through the leaves is called transpiration. When heated by the sun, water vapour gas evaporates or floats up to the sky as tiny water droplets. The cooler temperatures in the upper atmosphere cause the vapour to return to a liquid state, resulting in grouping with other water droplets to form a cloud. Once the cloud becomes heavy with water, the water falls as rain, hail, sleet or snow. A raindrop can take 2 -7 minutes to fall to the ground.

Rather than a process that happens in just lakes and oceans, the water cycle occurs around and inside us. Our actions impact on the water cycle. By limiting our water use, we can contribute to higher reservoirs and water for other uses. We can also collect lightly used water for reuse in gardens. Our proper use of toilets and sinks (only flushing the 3 Ps (Pee, Poo and (toilet) Paper) and disposing of fats and oils appropriately) contributes to an efficient wastewater system.

Visit <u>Your Town</u> to find out:

- where your drinking water comes from, and
- how wastewater is treated, before it is released for the environment or further treated for use in the <u>recycled water</u> system.

### **Materials**

- Water cycle game sheets, printed (below)
- 10 x 6-sided dice
- Student worksheets, printed for each student or pair of students (below)
- Clipboards/books and pencils
- Blutack, or other ways to display game sheets in your activity area
- Whiteboard and pens, blackboard and chalk
- Bell/whistle to start and stop game

### **The Activity**

**Prior to the activity,** set up 10 activity stations around your teaching space, displaying a game sheet and a die at each station. Each student or pair of students will need a pen and clipboard/book with worksheet.

Introduce the activity by asking students (seated in a group near the whiteboard) to help you draw a picture of the water cycle, eliciting relevant vocabulary (evaporation, accumulation, precipitation, transpiration and condensation) or describing the movement of water through air, water bodies and the earth. On completion, note that the water cycle makes the process seem very ordered. Ask some students to walk around the group in one direction.

Explain that in this activity students will take on the role of a tiny droplet (or molecule) of water moving through the water cycle. Introduce the 10 stations: soil, plant, river, clouds, water treatment plant, person, animal, groundwater, water reclamation plant and house. Students choose where they will begin. Roll the die and follow the instructions to find out your next destination. Record the journey on the student worksheet, including if there has been a change of state, before moving to the next station. Inform students that this is a walking simulation. If necessary, form a line at the station to take turns rolling the die. Distribute materials and start with a whistle or bell. Keep track of student progress through the worksheet and engagement to determine when to stop the game.

After the game ask students to return to sitting as a group. Ask, how many different places did you get to? Did you move a little or a lot? (Ask students to explain their answer). Ask for 6 students to reenact their movements (using their worksheet) and compare to the ordered path demonstrated before the activity. Challenge students to create their own new station with 6 possible pathways.

This activity has been adapted from The Water Cycle Game on the Goulburn Valley Water website.



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### Name/s: \_\_\_\_\_

### Water Cycle - tracking water drops

	Roll the die and record your destination. If you roll 'stay', record the location you are staying at.	Are you changing state? solid, liquid, gas, ie. liquid > gas
1		
2		
3		
4		
5		
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9 10		
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21		
22		
23		

### Animal





Soil

Water lands on the soil as faeces and urine



Soil Water lands on the soil as faeces and urine



Clouds

Water is respired or evaporated from the body



Clouds

Water is respired or evaporated from the body



River

Water lands in the river as faeces and urine



Stay

Water remains in the animal's body



### Clouds



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Soil

Water condenses and rain falls on soil



Soil Water condenses and rain falls on soil



River

Water condenses and rain collects in a river



River

Water condenses and rain collects in a river



Groundwater

Water condenses and rain seeps underground



Clouds

Water stays in the cloud



## Groundwater







### House







### Person





Urine is flushed down the toilet and flows to a Water **Reclamation Plant** 



WRP

Urine is flushed down the toilet and flows to a Water **Reclamation Plant** 



WRP

Urine is flushed down the toilet and flows to a Water **Reclamation Plant** 



Water is respired or evaporated from the body



the body

Stay

Water remains in the body



### Plant





Clouds

The sun comes out, water evaporates to the clouds



Clouds The sun comes out, water evaporates to

the clouds



Clouds

The sun comes out, water evaporates to the clouds



Animal

An animal eats the plant



A person eats the plant



Stay

The water remains in the plant



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### River















## Water Treatment Plant







# Water Reclamation Plant





